

„CYPHERS GAME” HISTORICAL EVENT OF THE YEAR 2022



“Cyphers Game” wins the 16th edition of the Historical Event of the Year Plebiscite

In this year's edition of the Plebiscite, the New Technology Division of the Institute of National Remembrance submitted the “Cyphers Game”, which qualified for the second stage in the “Education” category. We had worthy competitors, but after tough competition, the project of the Institute of National Remembrance received the most votes from Internet users. "Cyphers Game" proved to be the best educational project of 2022!

Let us recall that this year's Plebiscite, traditionally organised by the Polish History Museum, was held under the Honorary Patronage of the Deputy Prime Minister and Minister of Culture and National Heritage, Prof. Piotr Gliński. The event was sponsored by the PGNiG Ignacy Łukasiewicz Foundation.

On 22 June at 1 p.m., the Final Gala took place at the Palace on the Isle in Łazienki Park in Warsaw. The commemorative statuette for the winning project was received by the Deputy President of the Institute of National Remembrance, Dr Karol Polejowski, and Magdalena Hajduk, Director of the New Technology Division of the Institute of National Remembrance.