

World premiere of Cyphers Game in Boston

Cyphers Game is now available. Download for free and decide the outcome of the Polish-Bolshevik war. The world premiere of the game took place on Thursday at PAX East in Boston – one of the largest gaming fairs in the world. It was a landmark event for the Polish Institute of National Remembrance (IPN), which for the first time took part in such an event.

PAX East gathered the whole gaming world for four days. The biggest titles have had their premieres here. Among them was Cyphers Game. IPN appeared at such an event for the first time. From Thursday, 21 April to Sunday, 24 April, fair visitors can drop by a stand in the Polish zone, where IPN's Office of New Technologies has prepared for them stalls with the Cyphers Game.

However, you don't have to be in Boston to play Cyphers Game. The game is already available on the Steam platform. You can download it for free and play it on your computer and using VR goggles, and in a few days it will also be available on mobile phones.

“We've created something unique and I'm very excited to show it to the whole world at one of the biggest gaming events. The atmosphere is great. The fact that we are here today with the IPN project among the biggest and best game developers shows that there is no need for boundaries between responsible education and the latest technologies and entertainment.” – says **Magdalena Hajduk** from the IPN's Office of New Technologies.

History as exciting as a video game

This is possibly the first computer game in the world which was created in such close cooperation with historic scientists. Cyphers Game takes place at the end of 1920, when the fate of the armed conflict with the Bolsheviks and the future of free Poland was decided.

“Thanks to our game you can see that interesting stories do not have to be invented. The most fascinated scenarios are drawn up by everyday life. We can find many of them in the history of Poland. The events presented in Cyphers Game show the advantage of cleverness and courage over the opponent’s strength” – says Magdalena Hajduk.

The game shows the little-known achievements of Polish cryptologists. They played a key role in the Polish-Bolshevik conflict and influenced the outcome of the war in which Poland’s freedom was at stake. The missions the players have to complete involve breaking Bolshevik cyphers and neutralising enemy armoured trains. These are documented historical events, the presentation of which was carefully consulted with historians from the Institute of National Remembrance. Under the supervision of historians, the main characters of the game were brought to life and all the details (such as vehicles, interiors, furniture, equipment and costumes) were reproduced. The whole is complemented by a carefully constructed soundtrack. All of this makes Cyphers Game very realistic and allows players to feel the real atmosphere of the conflict and that era.





<https://bnt.ipn.gov.pl/en/world-premiere-of-cyphers-game-in-boston/>