New Technology Division

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The Premiere of “Digital Heroes” is Behind Us – Experience Hero Avatars at the Central History Point

The ceremonial premiere of the “Digital Heroes” is behind us. See the avatars of the heroes at the Central History Point

On 14 April, the ceremonial premiere of the IPN’s New Technology Division’s educational project, “Digital Heroes”, took place. The event was attended by Karol Polejowski, Deputy President of the Institute of National Remembrance; Rafał Leśkiewicz, IPN spokesman; and Magdalena Hajduk, Director of the IPN’s New Technology Division. The project is now available to visitors.

Ceremonial premiere of the “Digital Heroes” at the Central History Point in Warsaw

The event was held in the New Technology Zone of the Central History Point at 107 Marszałkowska Street, where the Heroes are now available to visitors. See the entire educational offer of the Central History Point

What is the Digital Heroes project?

This innovative initiative consists of three sections. The heart of the project – the avatars – beats at the Central History Point at 107 Marszałkowska Street in Warsaw. It is here that you can talk to Jan Zumbach, Wojtek the Bear, and Jan Kowalewski. In addition, after you have scanned the QR code, the characters will present themselves on your smartphone in the form of augmented reality (AR) and you will also see them in short videos published on the Institute of National Remembrance’s social media profiles - Facebook, Instagram, LinkedIn, and YouTube. Learn more about the Digital Heroes project

The premiere of the latest project is now behind us

The event was opened by the IPN spokesman, Rafał Leśkiewicz, who, in his introduction, referred to previous educational projects of the New Technology Division and discussed the latest educational tools. Next, Karol Polejowski, Deputy President of the Institute of National Remembrance, took the floor. He reflected on his school years and recalled his youthful enthusiasm for seeking knowledge and answers to challenging questions. He also highlighted the Institute’s efforts to engage with Generations Z and Alpha and the steps being taken to support classes that are both satisfying for young people and meet educational requirements. Finally, the floor was taken by Magdalena Hajduk, Director of the IPN’s New Technology Division. She first addressed teachers and educators, outlining the benefits of immersive historical education and inviting them to explore other projects from the New Technology Division that assist in teaching history. She then spoke to the school youth present at the event, introducing the avatars of the heroes and encouraging them to take full advantage of the offerings in the New Technology Zone of the Central History Point.

Youth fascinated by new technologies

After the speeches, the students had the chance to talk to the avatars of the heroes, asking a wide range of inquisitive, complex, and thought-provoking questions. The interest in the heroes was boundless – Wojtek the Bear discussed the Battle of Monte Cassino and often had to explain his honey thefts from the soldiers. Jan Zumbach shared stories about the enemy planes he shot down, while Jan Kowalewski explained how a comb helped him decode Bolshevik ciphers. Once the students had asked all their spontaneous questions, they enjoyed listening to lessons conducted by the heroes. These lessons, lasting 15-20 minutes, featured the heroes talking about their achievements, placing events in a broader historical context, and sharing fascinating details from the times they lived in. Each character can conduct three different lessons. They sparked even more curiosity, leading to further questions from the youth.

See the avatars of the heroes

Come to the Central History Point and talk to the avatars of Jan Zumbach, Wojtek the Bear, and Jan Kowalewski. In the New Technology Zone, you will also find 3 gaming capsules and VR (Virtual Reality) equipment available for visitors over 13 years of age. See the entire educational offer of the Central History Point Learn more about the Digital Heroes project



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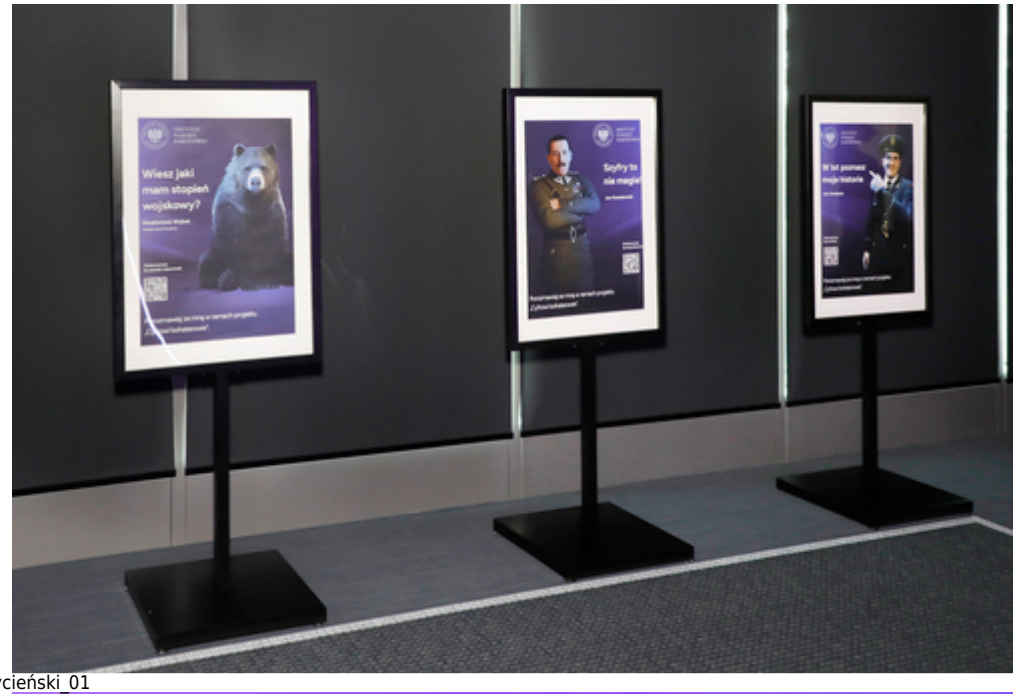
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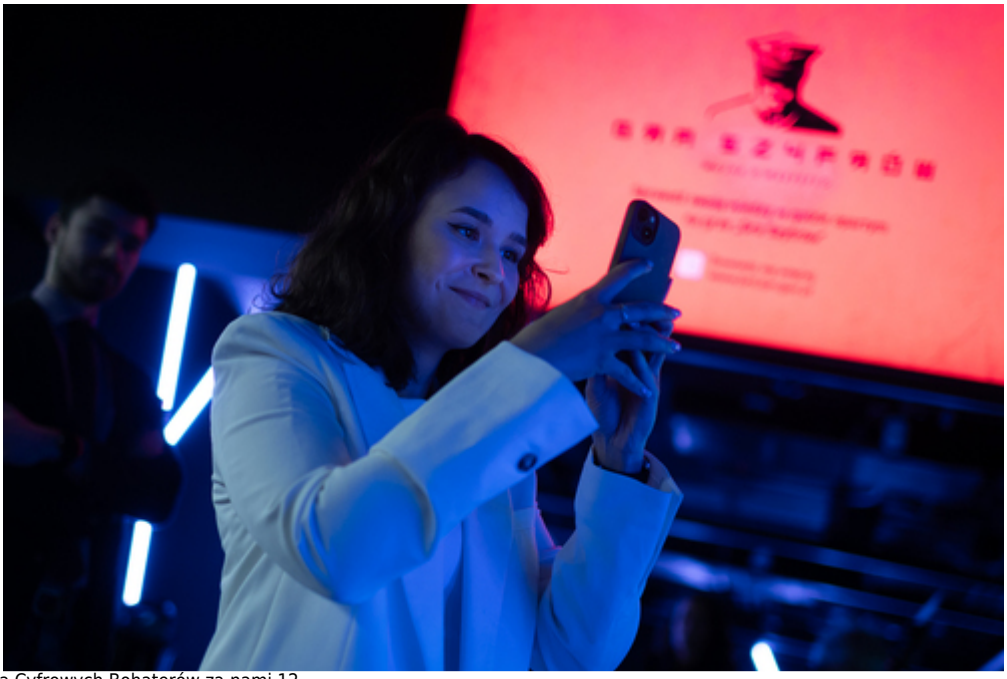
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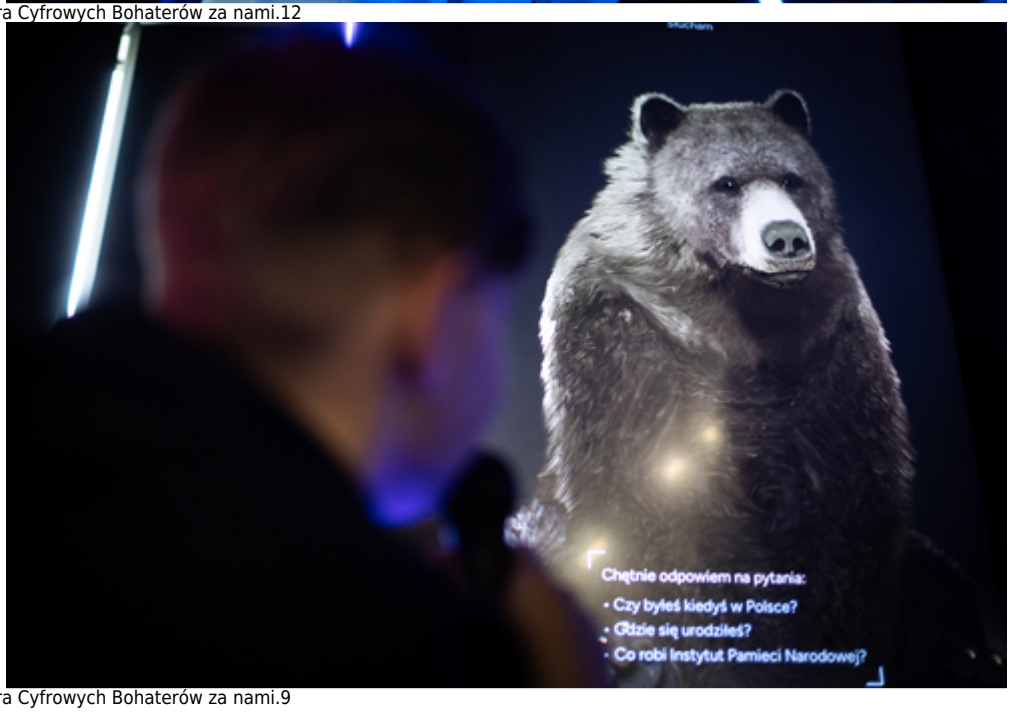
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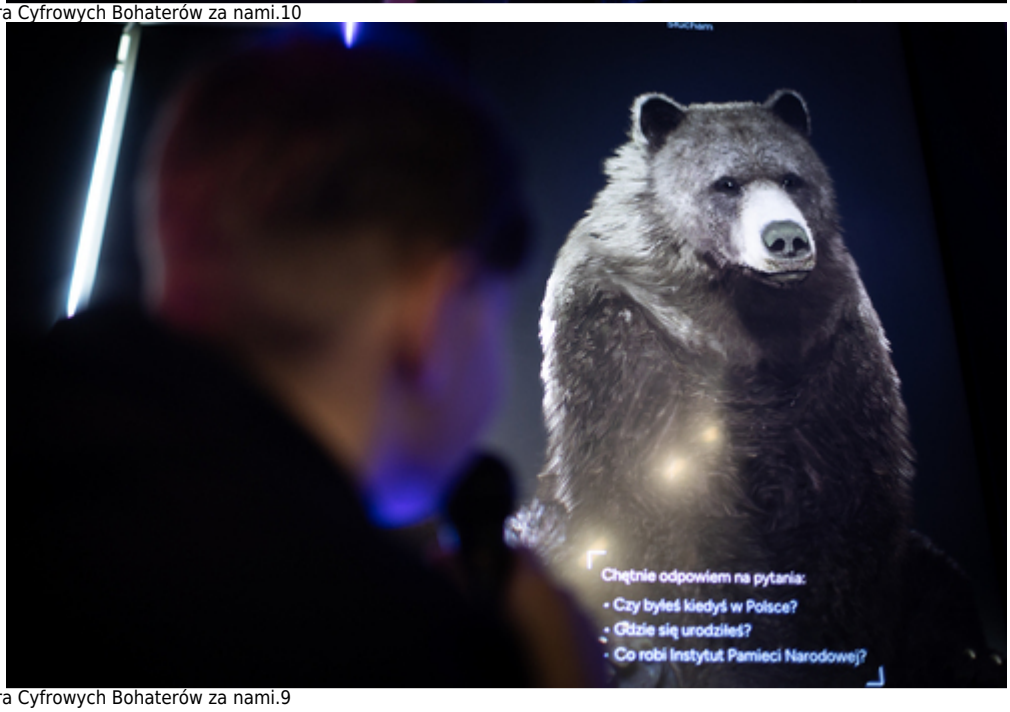
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