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From October 2 to November 4, nearly 16,500 visitors attended the exhibition showcasing all educational games created by the New Technology Division of the Institute of National Remembrance (IPN). The entire presentation took place at Berlin's Computer Games Museum (Computerspielemuseum). Combining entertainment with educational value, the exhibition demonstrated how historical education can be enriched through games.

Success of the New Technology Division's exhibition in Berlin

The IPN's educational game exhibition at the Computerspielemuseum marked an important step in promoting Polish history and achievements to an international audience. It underscored the importance of cultural dialogue and preserving the memory of key events that shaped both Polish and European history. During the exhibition, visitors could explore the New Technology Division's educational games, including:

"Warsaw Rising" – A strategic game featuring turn-based combat, portraying the fate of Warsaw Uprising fighters. The player's mission is to survive all 63 days of the Uprising.

"Aviators" – The latest educational game from the New Technology Division, combining action, arcade, logic, and adventure elements. The gameplay is diverse, blending entertainment with an educational narrative on the achievements of Polish aviators during World War II.

"Cyphers Game" – The first educational project by the New Technology Division, now listed as a school reading resource. Set during the Polish-Soviet War, it highlights the little-known achievements of Polish cryptologists. Players are tasked with breaking Soviet ciphers to secure radio communication.

High attendance at the IPN's exhibition of Polish educational games in Berlin

The exhibition drew close to 16,500 visitors of all ages. At its peak, attendance reached 50 people per hour. Among the notable attendees was German parliament member Anikó Glogowski-Merten, which underscores the initiative's significance in fostering European historical identity and mutual commitment to memory and cultural heritage.

Berlin's Computerspielemuseum dedicated to digital culture

The Berlin Computer Games Museum, which in 1997 became the world's first to establish a permanent exhibition devoted to digital culture, regularly hosts international exhibitions, with the New Technology Division's initiative being one of the most recent. This collaboration provided an opportunity to reach an international audience and showcase games as a unique educational medium. The exhibition was well received, highlighting the success of the New Technology Division of IPN, which consistently develops modern methods of history education aimed particularly at the younger generation, immersed in a digital environment.

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