Visit the Future History Mobile Stop

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The Mobile History of the Future Stop is a place where you can participate in all the games and applications created by the New Technology Division completely for free. The stop will visit 10 towns across Poland!

What is the Future History Mobile Stop?

The Future History Mobile Stop is an initiative by the Institute of National Remembrance (IPN) that encourages participation in modern historical education, making history learning engaging, immersive, and innovative. Additionally, this is a unique opportunity to explore all the games and applications developed by the New Technology Division. the Future History Mobile Stop is designed as a spatial exhibition, featuring stations with PCs and VR (virtual reality) devices. These stations present games and applications aimed at deepening historical knowledge, shaping civic attitudes, and enhancing emotional sensitivity. The games and applications showcased at the Mobile History of the Future Stop offer engaging and educational entertainment for people of all ages. Both school-age youth and adults can take advantage of them.

Future History Mobile Stop Tour

In 2024, the Future History Mobile Stop will visit 10 cities across Poland, staying for 3 days in each location. We operate from 10:00 AM to 7:00 PM each day.

3-5.09. Stalowa Wola
6-8.09. Krosno
9-11.09. Myślenice
12-14.09. Pińczów
15-17.09. Włoszczowa
18-20.09. Wieluń
21-23.09. Kalisz
24-26.09. Gostyń
27-29.09. Sława
30.09.-2.10. Jelenia Góra

Do I need to register to enter the Future History Mobile Stop?

We offer registration for groups. Registered groups are guaranteed a spot within the Stop. Individual visitors can enter when there are enough available spaces inside. Entry is free.

What games and applications will be available at the Future History Mobile Stop?

The Future History Mobile Stop is a fantastic opportunity to explore the educational offerings prepared by the New Technology Division in a friendly environment of learning through play. As you step into the specially designed container, you enter a space filled with games and applications created for PCs and VR devices. Take this opportunity to participate in modern historical education. The offer is directed towards youth, parents, teachers, and educators. Discover how effectively history can be taught through games and applications. All projects by the New Technology Division will be available on-site, including:

“Aviators– War in the Skies” – the latest educational adventure game, which debuted on January 24th this year in London at the prestigious Bett London educational technology fair. The production tells the story of the achievements of Polish pilots fighting during World War II. Available on PC and VR.

“Ciphers Game” – a school reading and the first production by the New Technology Division. The game is set during the Polish-Bolshevik War, and the player's task is to break enemy codes and disable armored trains. Available on PC and VR.

“Warsaw Rising” – a strategic game that tells the story of the Warsaw Uprising. The narrative of the fighting Warsaw stays true to historical facts, so the uprising cannot be won. The production allows players to learn history, develop values, and shape civic attitudes. Available on PC.

“Szybowcowa‘87” – an application created for VR devices, allowing you to enter a PRL-era apartment in Wrocław where underground press was printed. The apartment is faithfully recreated, and additionally, it is interactive. You can easily reproduce pages of print or eavesdrop on conversations between SB officers via radio.

“Testimony of HELP” – a short film available on VR. It tells the story of the Ulma family, who sheltered Jews during World War II. As a result of a denunciation, the entire family, along with the hidden Jews, was executed. The story is presented from the perspective of six-year-old Basia. It's a touching narrative.

Are there age restrictions?

VR (Virtual Reality) stations are available for everyone over the age of 13 (with a written consent form from parents required for those under 18). Children under the age of 13 cannot use these stations. See User Health and Safety Information for VR Goggles along with required consent forms

What should I bring with me?

The space is equipped with PC stations and VR devices, so you don’t need to bring anything. All you need to do is book your visit in the chosen location at a specific time. It’s free of charge. Take advantage of this opportunity and immerse yourself in modern historical education. Participate in an immersive history lesson at the Future History Mobile Stop See what the previous edition of the Mobile History of the Future Stop looked like.



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