Cyphers Game

"Cyphers Game" again at PAX East in Boston

Last April, the international premiere of the "Cyphers Game" took place at the PAX East fair in Boston. Already then the game was met with lively interest and the stand prepared by the Institute of National Remembrance was visited by more than 2,000 visitors. The game, which has already been downloaded over 122,000 times from the STEAM platform, will be presented to American players again after 11 months. At this year's PAX East event held from 23-26 March, "Cyphers Game' will appear in its latest, significantly expanded version. Two sign languages (Polish and American) will be available and, most importantly, there will be an additional level extending the gameplay by approximately 1.5 hours. The new mission will involve entering a railway tunnel, finding the right path in an adit, solving more puzzles and finally derailing a Bolshevik train. There will also be a new mini-task involving transmitting a message in Morse code and an extended version of the cypher puzzle. All accompanied by a carefully recorded musical setting. In Boston, we will proudly present a unique game, created based on source materials, with faithfulness to historical details, telling the story of important events (the Polish-Soviet War of 1920) that affected the fate of the whole of Europe. This educational value of the game is highlighted by the fact that by the decision of the Minister of Education and Science the game was added to the curriculum of schools as recommended content. The game can be downloaded free of charge from the STEAM platform, Play Store and AppStore. The game supports VR goggles, it can be run on personal computers with Windows operating systems and mobile devices supported by Ios and Android.

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