New Technology Division

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"Cyphers Game" at the Silesian Philharmonic

The New Technology Division of the Institute of National Remembrance took part in Game Music Fest On 17-18 February 2023, the Game Music Fest, a festival dedicated to the theme of music in video games, took place in Katowice. During the festival, organised by the Silesian Philharmonic, the soundtracks of "Super Mario Bros.", "Assassin's Creed", "Counter-Strike" and "Diablo II" could be heard live. The event could not miss the music of "Cyphers game". On the second day of the festival, a quartet of artists from the Baltic Opera in Gdańsk, responsible for the musical arrangements in "Cyphers game", performed at the Silesian Philharmonic. The author of the music and full sound design of "Cyphers game" is Przemysław Treszczotka. His compositions go beyond the traditionally shaped style of "gaming music". The pieces in the game are inspired by classical, theatrical and film music. The main theme refers to variations of Edward Elgar's "Enigma" and "Confutatis" from Wolfgang Amadeus Mozart's "Requiem". The sentimental, gloomy and melancholic melody is set in the aesthetics of late 19th century European music. Few players may be aware that the piece's middle section features a message in Morse code played on the piano. It contains two words. What are they? Curious listeners are welcome to try and decipher them. An additional attraction was the educational workshops prepared in the mobile VR stand for groups interested in cryptology, cyphers and the subject of conspiracies. Listen to music from "Cyphers game": CYPHERS GAME [Soundtrack].



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