Cyphers Game

Immersion Festival with the "Cyphers Game" in Warsaw

On 11–13 December Warsaw will host the Immersion Festival, a unique event in this part of Europe dedicated to virtual and augmented reality. The venue for meetings at the Palace of Culture and Science (PKiN) and the Centralny Dom Technologii (CDT, Central Technology Hub) will feature almost all those who deal with, talk about and prepare projects using VR technology. There will be films, apps and educational games. The event will include speakers exploring the use of VR in entertainment, education and business. It will also provide an opportunity to experience and enjoy what VR technology already offers today. Since there will be games, there of course will be the "Cyphers Game", presented in an exhibition of the immersive experience and VR cinema. Since the leaders of innovative ventures will be present, Magdalena Hajduk, Director of the New Technology Division of the Institute of National Remembrance, will take part in a panel discussion entitled "The Future of the Institute of National Remembrance". "Needs and Developments of New Media in Terms of Cultural, Educational and Scientific Institutions" (13 December at CDT). Since the possibilities of VR technology will be demonstrated, "The Cyphers Game" will be made available on two VR devices at PKiN (11-12 December) and on one goggle at CDT (13 December). The issues of the Polish-Bolshevik war of 1920 will also appear in the film "Wiktoria 1920" (directed by Tomasz Dobosz) realised by the Office of the "Niepodległa" Programme. At least two other panel discussions also promise to be interesting: "Digital Worlds as Perceived by Children and Young People" and "The Impact of VR Technology on the Effectiveness of Knowledge Transfer".

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