The "Cyphers Game" in Gietrzwałd

Our mobile showroom came to the Warmian town of Gietrzwałd on 19 October 2022. It was stationed in the car park above the Amphitheatre and was open to the public from 10 am to 4 pm. We were visited by pupils from the School and Kindergarten Complex in Biesal, the Primary School in Sząbruk and the Andrzej Samulowski Primary School in Gietrzwałd. There was a large representation of the IPN Headquarters with President Dr Karol Nawrocki and representatives of the Olsztyn Branch Office. Substantive support was provided by Dawid Zagził from the IPN Branch Office, while additional attractions, in the form of board games, were prepared by employees of the Olsztyn Branch Office: Daniel Białuński and Mateusz Wojciechowski. The "Cyphers Game" attracted the local community's interest, which was reflected in the presence of, among others, the Head of Gietrzwałd Municipality, Jan Kasprowicz, headmasters of local schools and representatives of the 4th Warmia and Mazury Territorial Protection Brigade named after Capt. Gracjan Klaudiusz Fróg, alias "Szczerbiec". Gietrzwałd is a special place on the route of the mobile showroom: after all, it was here that a long-standing struggle for the Polish national identity took place, and during the Polish-Bolshevik war of 1920, precisely on 11 July, a plebiscite took place in Powiśle, Warmia and Masuria, which was unfortunately lost. Come and visit our mobile showroom and experience the "Cyphers Game" in your neighbourhood!



„Gra Szyfrów” w Gietrzwałdzie



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