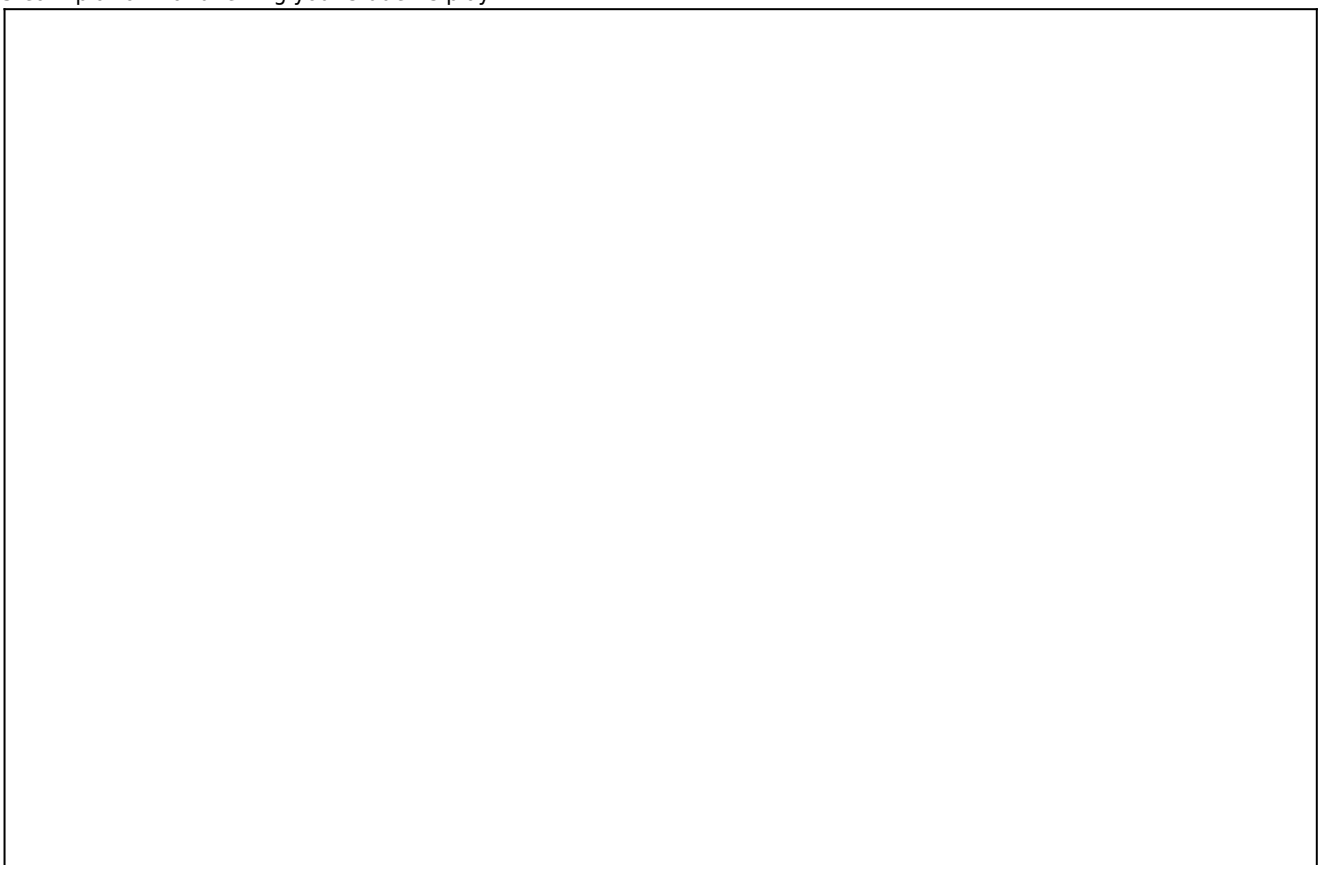
Educational gaming project - “Aviators – War in the Sky”

“Aviators – War in the Sky” is a game that contains elements of arcade, educational and logic games. It is inspired by actual events and real characters of Polish airmen who fought during World War II. The game was made with attention to detail and the sets faithfully represent the locations on which they are based. Educational value lies not only in the refined scenery, but it is also emphasised by the journals’ module. Finding the journals gives players a feeling of satisfaction and provides in-depth historical knowledge on characters and period in which “Aviators” take place.

The game is divided into 6 missions, for completion of which you need to use your wit, reflexes and logical thinking. Each mission focuses on a different aspect, so there is no place for boredom or repetitiveness. Players have a unique opportunity to learn about the construction and purpose of Handley Page Halifax airplane, take part in destroying German anti-aircraft defence positions or take an immersive dive into the world of airmen by listening to the radio and watching British newsreels. In addition, the game allows learning more about the details of dogfighting, in which such Polish airmen as Jan Zumbach, Stanisław Skalski, Anna Leska, Jadwiga Piłsudska or Włodzimierz Bernhardt took part.
Learn more about the game
“Aviators” - also in VR “Aviators – War in the Sky” VR (Virtual Reality) is a version of the game which uses the virtual reality technology. To play this version of the game, a PC or laptop and VR equipment (VR goggles and two controllers) are required. The game is divided into two parts: arcade and educational. The first involves operating the guns of the upper turret of a Handley Page Halifax bomber and repelling an attack by German fighter planes. The second, on the other hand, allows you to visit a virtual hangar of a Polish air squadron at one of the British bases and look at the aircraft's detailed camouflage and equipment. Furthermore, the educational part of the game has a voice-over guide which guides the players and describes the exhibits placed.
See “Aviators” VR on Steam
Download lesson scenarios Download a curriculum-compliant pack of lesson scenarios that uses the game “Aviators – War in the Sky”. Whole pack lasts 3 lesson hours. Material contained in the pack describes the context of events present in the game, the course of battles and their consequences.
Download “Aviators – War in the Sky” for free from the Steam platform
To make the most of the scenarios, we recommend downloading the game “Aviators – War in the Sky” for free from the Steam platform and letting your students play it.





Scenario - Lesson 1

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Scenario - Lesson 2

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Scenario - Lesson 3

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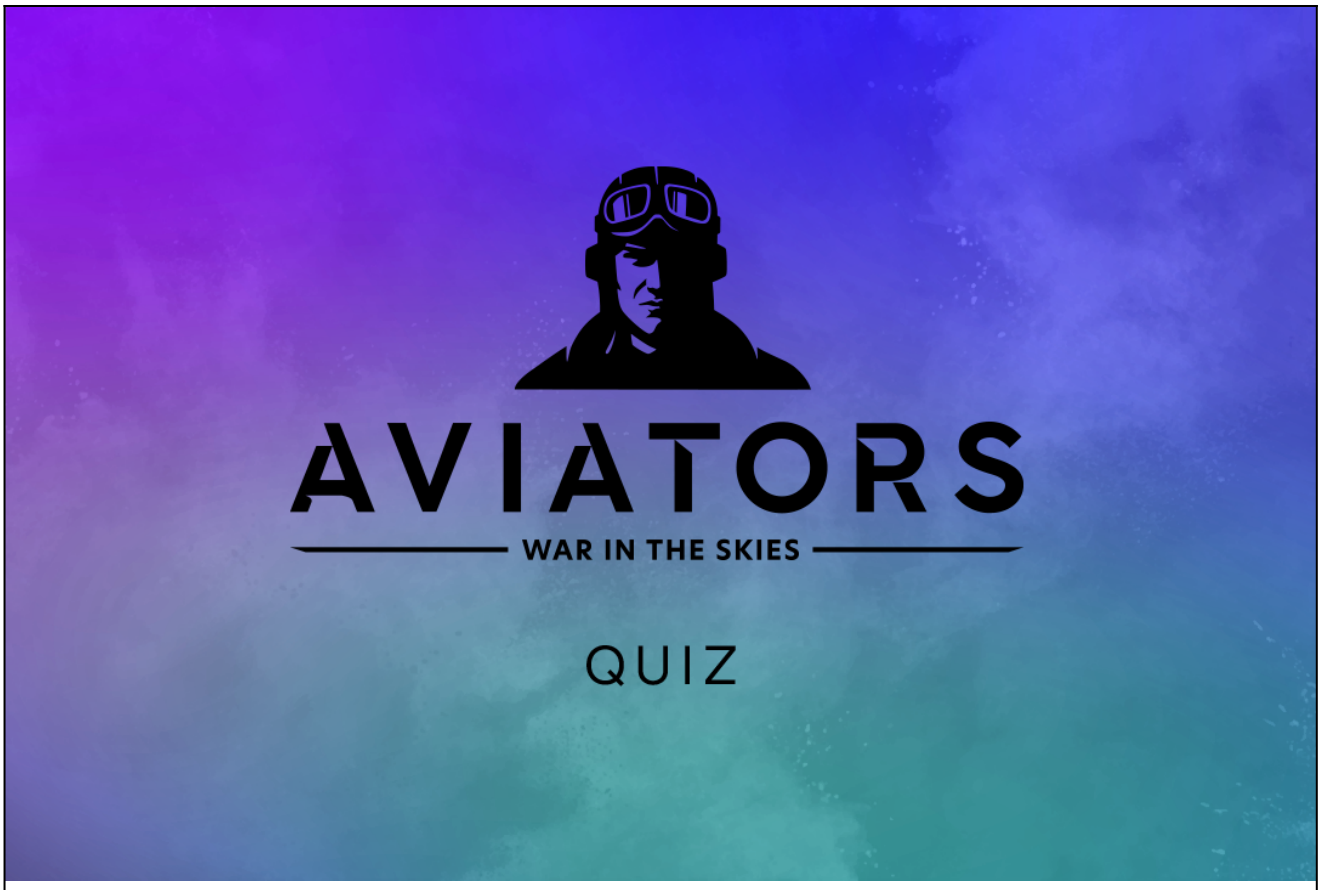

Quiz

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